

MADELINE BRENNAN

designer.



+1 (269) 384 - 9417



maddiembrennan@gmail.com



mbrennanart.com

SKILLS

- Strong organizational and time-management skills
- Exceptional communication and interpersonal skills
- Ability to work independently and as part of a team
- Detail-oriented and able to handle multiple tasks simultaneously
- Active experience in presenting and guest speaking

SOFTWARE

- Adobe Creative Cloud
- Autodesk Maya
- Unreal Engine
- Figma
- ZBrush
- Procreate

DESIGN EXPERIENCE

Animation Director/Lead Animator

Various Projects | 2022 - Current

- **Mistborn (Current):**
 - Collaborate with Director to interpret and execute vision while honoring the original books worldbuilding
 - Leads dailies, defines style, and trains team in Maya and Unreal Engine workflow
- **The Last Dungeon (2022-2023):**
 - Co-led large animation team; provided visual feedback and live shot drawovers
 - Acted as primary liaison between animation team and executive leadership
 - Balanced director's vision with team needs to maintain workflow and quality
- **Three Raccoons in a Trench Coat (2022-2023):**
 - Directed art and animation pipeline; defined visual style
 - Led weekly dailies and mentored animators to improve shot quality
 - Managed deadlines and team communication to keep production on track
- **The How Book (2022):**
 - Took over as Animation Lead mid-production to accelerate output
 - Coordinated with producers and tech team to resolve rigging and pipeline issues

SUMMARY

A multifaceted artist that is adaptable and dependable due to 9 years of experience across countless mediums: Graphic Design, Illustration, 3D Animation, Art & Animation Direction. Additionally, collegiate level teaching enhances and hones in on these skills.

EDUCATION

Savannah College of Art & Design

BFA in 3D Animation

4.0 GPA, Summa Cum Laude, Dean's List

WORK EXPERIENCE

Senior Graphic Designer

Halidom Eatery | 2025 - Present

- Led the creative team in a fast-paced environment to develop design assets and motion graphics while collaborating simultaneously with other companies and brands.
- Design thoughtful, informative, and creative outreach pieces to enhance marketing outreach.
- Elevate and expand on company's branding through bold creative concepts, product ideas, and brand storytelling while staying true to the established brand.

Freelance Graphic Designer, Illustrator & Animator

2016 - Present

- Created original visual content across print, digital, and motion media, maintaining brand consistency and storytelling clarity
- Designed logos, marketing materials, and user interfaces with a strong understanding of composition, color theory, and typography
- Managed multiple projects under tight deadlines while ensuring high-quality execution across all visual assets

Adjunct Professor

Applied Arts & Media Technologies

Kalamazoo Valley Community College | 2023 - 2025

- Manage & oversee projects, deadlines, and communication of students to ensure they create industry standard projects
- Taught Designs courses that focused on Graphic & Motion Design with the use of industry standard software (Adobe Creative Cloud)